



Subscribe (Full Service) Register (Limited Service, Free) Login

Search:  The ACM Digital Library  The Guide

USPTO

Searching within The ACM Digital Library with Advanced Search: (quantize and complexity and full) and (step or scale or size) ([start a new search](#))

Found 77 of 250,316

**REFINE YOUR SEARCH**

- ▼ Refine by Keywords
- Discovered Terms

- ▼ Refine by People
- Names
- Institutions
- Authors

- ▼ Refine by Publications
- Publication Year
- Publication Names
- ACM Publications
- All Publications
- Content Formats
- Publishers

- ▼ Refine by Conferences
- Sponsors
- Events
- Proceeding Series

Search Results      Related Journals      Related Magazines      Related SIGs      Related Conferences

Results 1 - 50 of 77      Sort by  relevance  in  condensed form

 [Save results to a Binder](#)

Result page: 1 [2](#) [next](#) [>>](#)

- 1 Using proximity and quantized RSS for sensor localization in wireless networks  
 [Neal Patwari, Alfred O. Hero, III](#)  
 [September 2003 \*\*WSNA '03: Proceedings of the 2nd ACM international conference on Wireless sensor networks and applications\*\*](#)
- 2 QSplat: a multiresolution point rendering system for large meshes  
 [Szymon Rusinkiewicz, Marc Levoy](#)  
 [July 2000 \*\*SIGGRAPH '00: Proceedings of the 27th annual conference on Computer graphics and interactive techniques\*\*](#)
- 3 QSplat compression  
 [Rachid Namane, Fatima O. Boumghar, Kadi Bouatouch](#)  
 [November 2004 \*\*AFRIGRAPH '04: Proceedings of the 3rd international conference on Computer graphics, virtual reality, visualisation and interaction in Africa\*\*](#)
- 4 Multimedia backroads (panel): low bandwidth implementations  
 [John M. Danskin, Andres Albanese, Geoffrey M. Davis, Paul G. Jensen](#)  
 [January 1995 \*\*MULTIMEDIA '95: Proceedings of the third ACM international conference on Multimedia\*\*](#)
- 5 Personalization of user profiles for content-based music retrieval based on relevance feedback  
 [Keiichiro Hoashi, Kazunori Matsumoto, Naomi Inoue](#)  
 [November 2003 \*\*MULTIMEDIA '03: Proceedings of the eleventh ACM international conference on Multimedia\*\*](#)
- 6 Efficient 3D object retrieval using depth images  
 [N. Vajramushti, I. A. Kakadiaris, T. Theoharis, G. Papaioannou](#)  
 [October 2004 \*\*MIR '04: Proceedings of the 6th ACM SIGMM international workshop on Multimedia\*\*](#)

Found 77 of 250,316

information retrieval

7 Timing attacks on RSA: revealing your secrets through the fourth dimension  
◆ Wing H. Wong  
May 2005 **Crossroads**, Volume 11 Issue 3

8 An improved QTCQ wavelet image coding method using DCT and coefficient reorganization  
◆ Li Chen, Jia Wang  
November 2005 **MULTIMEDIA '05: Proceedings of the 13th annual ACM international conference on Multimedia**

9 On the scalability of hierarchical cooperation for dense sensor networks  
◆ Tamer ElBatt  
April 2004 **IPSN '04: Proceedings of the 3rd international symposium on Information processing in sensor networks**

10 Variable-precision rendering  
◆ Xuejun Hao, Amitabh Varshney  
March 2001 **I3D '01: Proceedings of the 2001 symposium on Interactive 3D graphics**

11 On admission control and scheduling of multimedia burst data for CDMA systems  
Yu-Kwong Kwok, Vincent K. N. Lau  
September 2002 **Wireless Networks**, Volume 8 Issue 5

12 Secure data transmission in mobile ad hoc networks  
◆ Panagiotis Papadimitratos, Zbigniew J. Haas  
September 2003 **WiSe '03: Proceedings of the 2nd ACM workshop on Wireless security**

13 Dynamic syslog mining for network failure monitoring  
◆ Kenji Yamanishi, Yuko Maruyama  
August 2005 **KDD '05: Proceedings of the eleventh ACM SIGKDD international conference on Knowledge discovery in data mining**

14 Efficient compression and delivery of stored motion data for avatar animation in resource constrained devices  
◆ Siddhartha Chattopadhyay, Suchendra M. Bhandarkar, Kang Li  
November 2005 **VRST '05: Proceedings of the ACM symposium on Virtual reality software and technology**

15 Source-adaptive multilayered multicast algorithms for real-time video distribution  
Brett J. Vickers, Célio Albuquerque, Tatsuya Suda

December 2000 **IEEE/ ACM Transactions on Networking (TON)** , Volume 8 Issue 6**16** Fusion in sensor networks with communication constraints◆ Saeed A. Alodabari, José M. F. Moura◆ April 2004 IPSN '04: Proceedings of the 3rd international symposium on Information processing in sensor networks**17** Efficient high quality rendering of point sampled geometry◆ Mario Botsch, Andreas Wiratanaya, Leif Kobbelt◆ July 2002 EGRW '02: Proceedings of the 13th Eurographics workshop on Rendering**18** Adapting software pipelining for reconfigurable computing◆ Timothy J. Callahan, John Wawrzynek◆ November 2000 CASES '00: Proceedings of the 2000 international conference on Compilers, architecture, and synthesis for embedded systems**19** SAMC - efficient semi-adaptive data compression◆ Edward Hartnett◆ November 1995 CASCON '95: Proceedings of the 1995 conference of the Centre for Advanced Studies on Collaborative research**20** Interactive subsurface scattering for translucent meshes◆ Xuejun Hao, Thomas Baby, Amitabh Varshney◆ April 2003 I3D '03: Proceedings of the 2003 symposium on Interactive 3D graphics**21** A Frequency-Sensitive Point Hierarchy for Images and Volumes◆ Tomohisa Weish, Klaus Mueller◆ October 2003 VIS '03: Proceedings of the 14th IEEE Visualization 2003 (VIS'03)**22** A real-time garbage collector with low overhead and consistent utilization◆ David F. Bacon, Perry Cheng, V. T. Rajan◆ January 2003 POPL '03: Proceedings of the 30th ACM SIGPLAN-SIGACT symposium on Principles of programming languages**23** Application-specific compression for time delay estimation in sensor networks◆ Lavanya Vasudevan, Antonio Ortega, Urbashi Mitra◆ November 2003 SenSys '03: Proceedings of the 1st international conference on Embedded networked sensor systems**24** Statistical geometry representation for efficient transmission and rendering